Control Systems Introduction AD1

v2

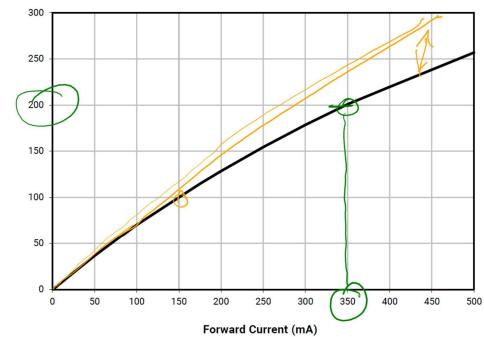
A.G.Dean ECE 460/560 Embedded System Architectures

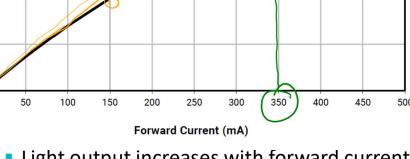
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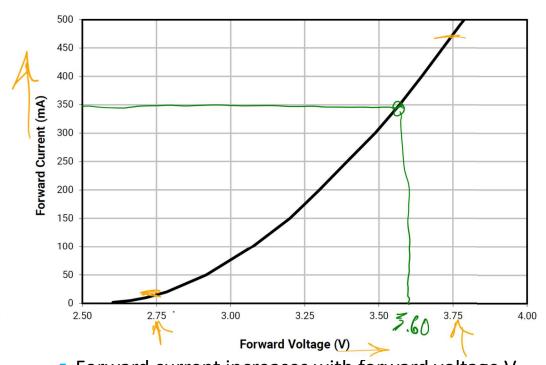
AD1 To Do:

- Currently LED-specific. Retarget to motor control?
 Redraw diagrams on pp. 10-11
 Alex Dean, 2024-11-12T15:33:57.870

LED Basics









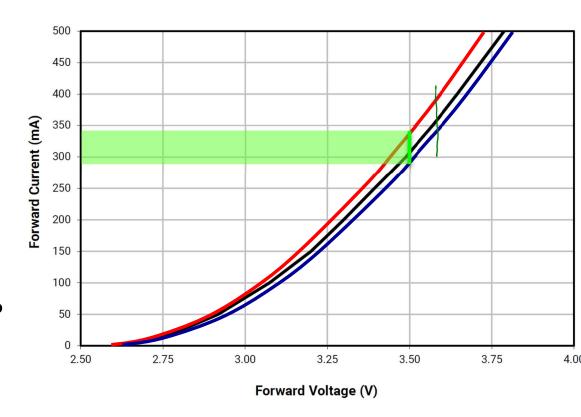
Not quite linear

- Forward current increases with forward voltage V_F
 - Exponential relationship between V_F and I_F
 - White Cree XLamp MLEAWT (parallel white)

Relative Luminous Flux (%)

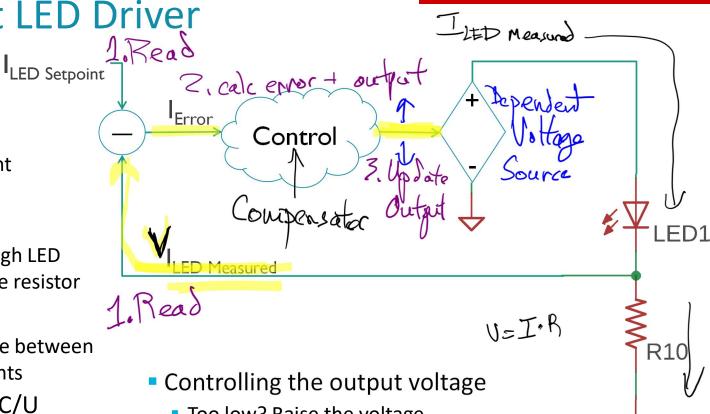
LED and Variations

- Current varies, depends on...
 - LED junction temperature. Hot vs. cold
 - Specifics of LED fabrication: dopant levels, impurities, defects, etc.
- What is the LED current if $V_F = 3.50V$?
 - Could range from 290 to 340 mA
- How to create specific amount of light?
 - Drive LED at a specific current (not voltage)



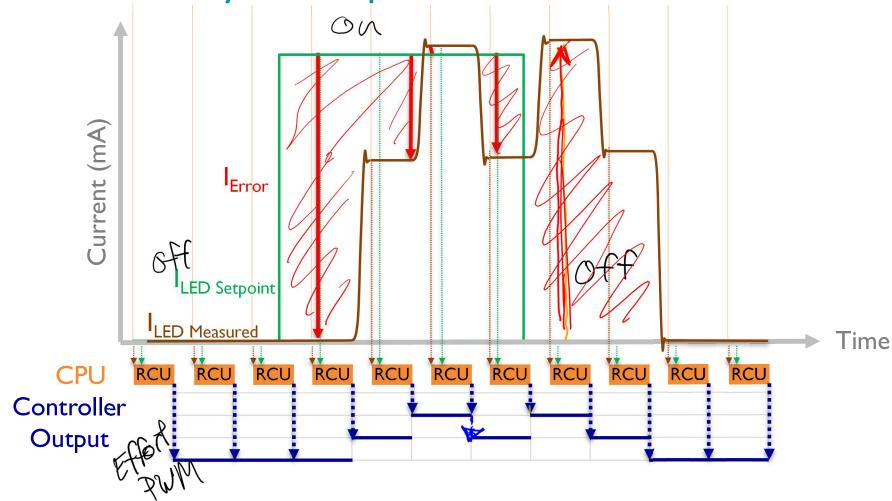
Constant-Current LED Driver

- Input:
 - Desired current I_{LED Setpoint}
- Output:
 - Adjustable voltage (dependent voltage source) to drive LED
- Feedback:
 - Measure actual current through LED
 I_{LED Measured} using current-sense resistor
- Error:
 - Current error I_{Error} is difference between setpoint and measured currents
- Basic control operation: R/C/U
 - Read feedback and setpoint
 - 2. Calculate error and new output
 - 3. Update output



- Too low? Raise the voltage
- Close enough? Don't change it
- Too high? Lower the voltage

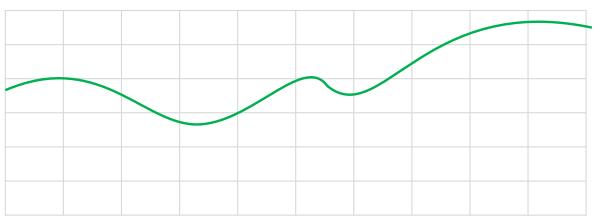
Basic Control System Operation



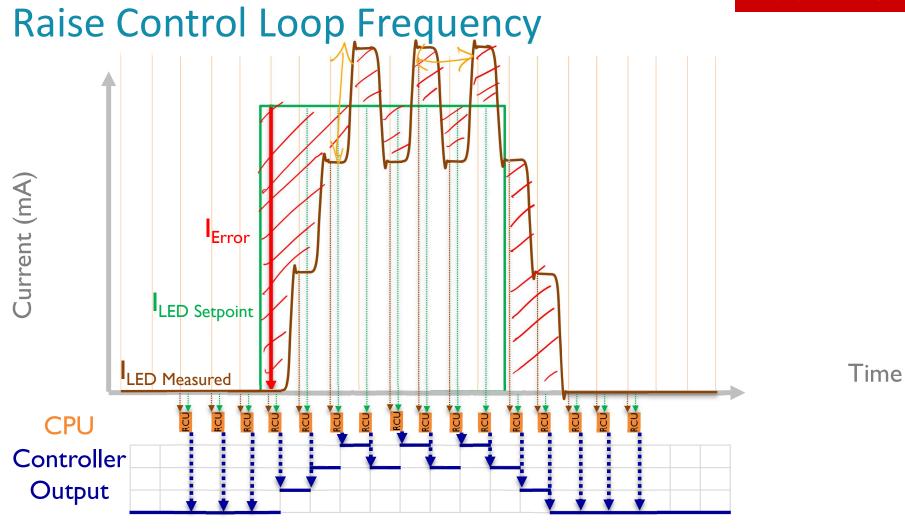
Improving Quality of Control

- Stabilize input sampling and output update timing enough
 - Compensator was designed for specific timing conditions
- Control (measure and update output) more often
 - Raise control loop frequency f_{control}
- Provide finer grain control of output
 - Raise output resolution
- Improve control approach
 - Calculate based on known system dynamics
- (Choose one or more)

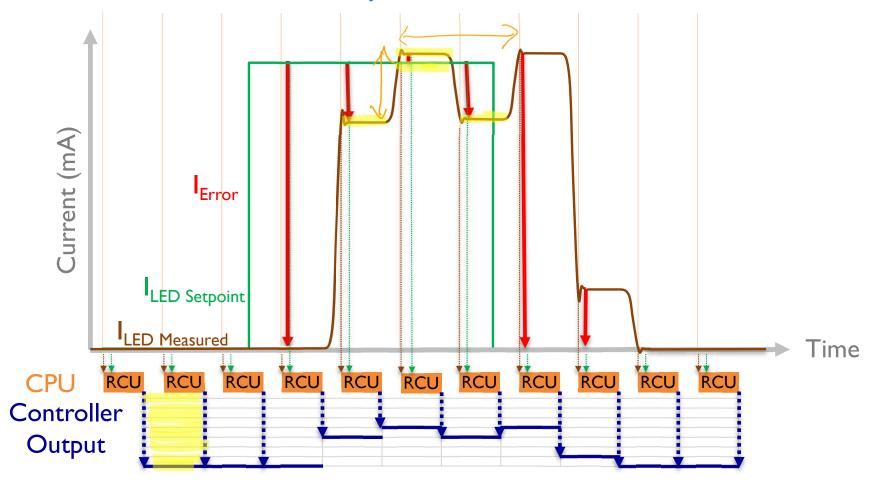
Timing Requirements on Input and Output



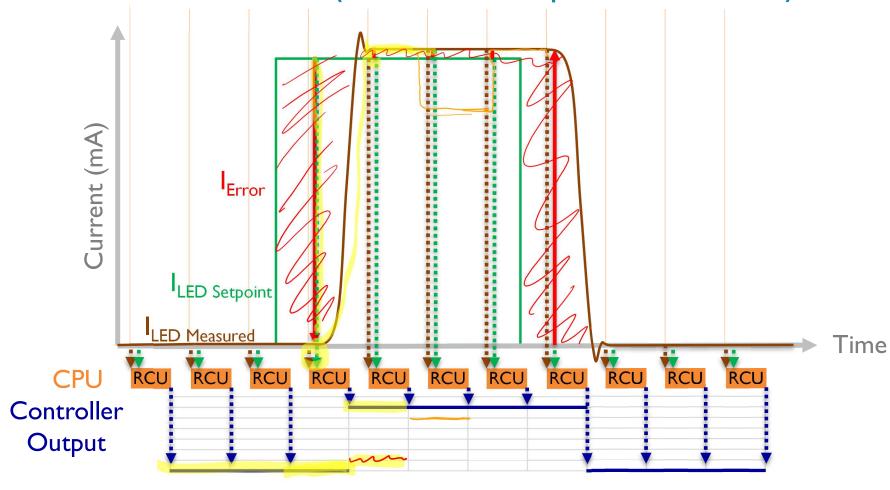
- How tight do the windows need to be for acceptable performance?
 - Not covered in this class, but interesting
 - What is the maximum acceptable timing jitter for input sampling or output update?
 - Different for inputs and outputs?
 - Doesn't PWM output introduce timing jitter?
- Example:
 - Effect of sampling jitter and control jitter on positioning error in motion control systems, Kristofer Smeds, Xiaodong Lu *
 - doi:10.1016/j.precisioneng.2011.09.002



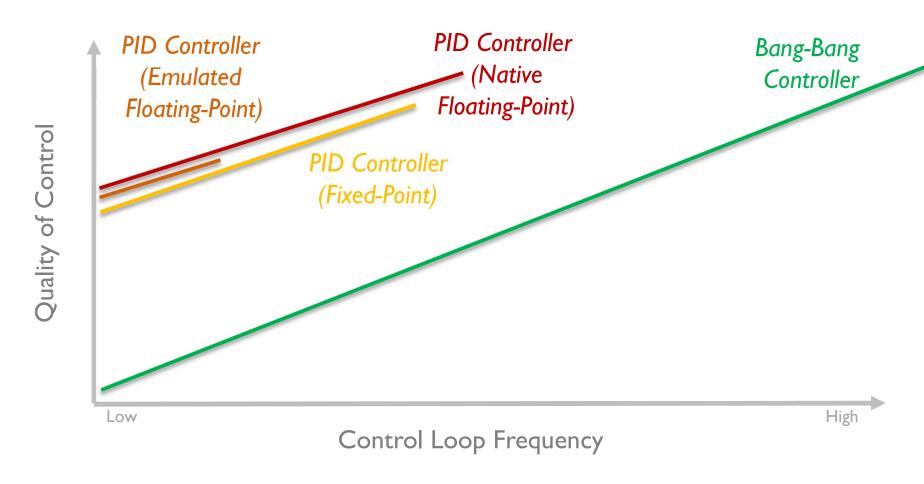
Raise Controller Output Resolution



Use Smarter Controller (& Better Output Resolution)



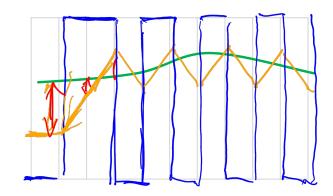
Quality of Control vs. Control Loop Frequency



Compensator Changes Controller Effort based on Error

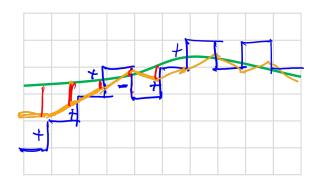
Bang-Bang

```
if (error > 0)
  d = 100;
else
  d = 0;
```



Incremental

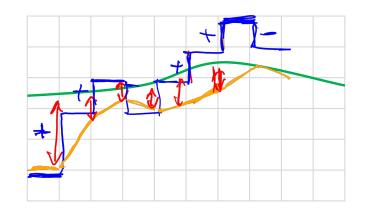
```
if (error > 0)
   d += step;
else
   d -= step;
d = CLIP(0, d, 100);
```



Compensator Changes Controller Effort based on Error

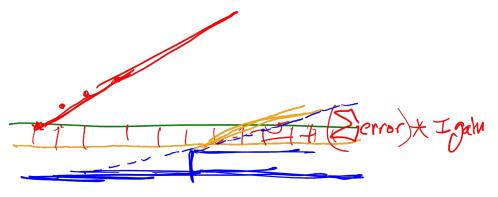
Proportional

```
d += error*gain;
d = CLIP(0, d, 100);
```



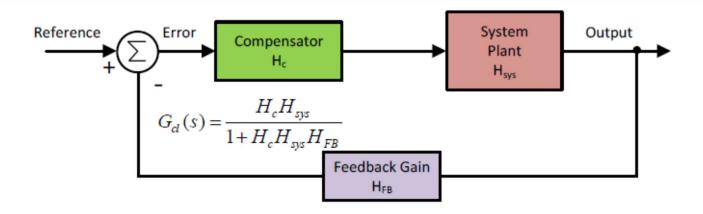
 PID: adds integral and derivative terms to proportional

```
d += error*p_gain +
    integrate(error)*i_gain +
    derivative(error)*d_gain;
d = CLIP(0, d, 100);
```



Many others derived from system transfer function analysis

Controller Basics



Reference: This is the desired set-point we want the Output to follow

Error: Calculation of (Reference – Feedback), this is the value the compensator acts upon

Compensator: Digital compensator (PID, 2P2Z, 3P3Z, or 4th order, etc.)

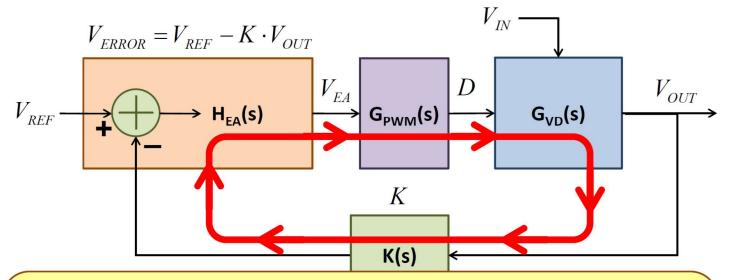
System: This is the System/Plant/Power stage being controlled (SMPS, Motor, Actuator, etc.)

Output: For our purposes this will be Voltage or Current

Feedback: The measurement of the output signal level



Loop Gain T(s)



Loop Gain

$$T(s) = K(s) \cdot H_{EA}(s) \cdot G_{PWM}(s) \cdot G_{VD}(s)$$

- System performance depends on system's loop gain
- Design compensator
 H_{EA}(s) to make **overall** system behave as desired
- To design compensator effectively and quickly, need to understand theory
- Can determine G_{VD}(s) with modeling or measurement

Compensator Details

- Many types of compensators
 - Analog vs. digital implementations
 - Bang-Bang, incremental, PID, 2P2Z, 3P3Z, etc.
 - Custom compensator based on analysis of system transfer functions
- System performance concerns
 - Tracking: How well does the output track the commanded value?
 - Disturbance Rejection: How well does the output return to the commanded value if there is a change in the input voltage, output load, or noise?
 - Stability: Will the output never run away?